

## Curriculum Principles

**By the end of their secondary education, a student of Art, Craft and Design at Dixons Broadgreen Academy will:**

- know the skills and attributes needed to be a practitioner of the Arts. In completing their education in the arts, students will be able to contribute as confident citizens and professionals to the cultural, social, political, creative, economic, and emotional success of society. Students will be able to actively engage in debate and discuss about art they observe from both contemporary and historical sources and refer to their own practice to articulate their own opinions. Students will be exposed to a wide range of skills, techniques and processes in 2D and 3D materials in order to equip themselves with the skills, knowledge and understanding needed to make informed choices about continuing their practice in the arts at KS4 and beyond.
- Understand the importance of visual literacy and will be able to apply their skills of perception to clarify the interplay between the intellectual knowledge of the natural, virtual and made world, with the tactile and intelligent making skills formed through direct engagement with materials, tools, design skills and processes. They will use their knowledge of visual language to be able to analyse, interpret, understand and communicate the visual world around them. Students will understand how to work purposefully in a creative environment to produce work that shows technical competence in a wide range of media. Students will enjoy learning how to actively engage, take imaginative risks and experiment with materials and processes.

**Our unifying ‘sentence’ is: “The Art department ensured that students appreciated all forms of Art and understood its power and purpose to enrich our human existence. “**

**In order to achieve a true understanding of Art, Craft and Design, topics have been intelligently sequenced based on the following rationale:**

- the Art, Craft and Design curriculum is inclusive to all social and cultural backgrounds of race, gender, disability, sexuality and identity.
- it aims to enable all to engage with art and for students to be proactive in their learning. Students from KS3 through to KS5 will participate in, experiment with, invent and create their own works of art. They will use sketchbooks and create portfolios of work to support their art, craft and design work – knowing the value of holistic learning and demonstrating the academy’s values and drivers will ensure students can meaningfully express themselves.
- Knowledge, skills and understanding within Art and Design will be built upon as students’ progress through the academy from KS3 and be relative to the key stage and age of students. In KS3, 100% sheets and teachers’ resources will support the development of art theory and key knowledge that will be tested through ‘Do Now’ and written critical analysis of art. Students will know how to apply the visual elements to their artwork in order to achieve successful outcomes, both in 2D and 3D forms.

**The Art, Craft and Design curriculum will address social disadvantage by addressing gaps in students’ knowledge and skills:**

- In our autonomy we shape our curriculum to be challenging and powerful in addressing social disadvantage, embedding British values, morals and spirituality. We make cross curricular links to highlight the importance, function and purpose of Art, Craft and Design in society.
- We will ensure that all socially disadvantaged students have experience of a diverse range of Art from different cultures, historical periods and social backgrounds to increase pupils’ cultural capital and schema of the Arts. Students will be provided with access to materials and resources to support their creative and personal development – both through lessons and extra-curricular sessions.
- The Art and Design curriculum is inclusive of all students no matter their circumstances, social setting, cultural or religious beliefs, gender, sex or race.



- Within our Art and Design lessons, modelling and making with students and using such tools as the visualizer will support students in developing confidence. Sketchbook investigation at KS3 and reference material will be differentiated and tailored to pupils' interests giving pupils autonomy in their work.
- At Dixons Broadgreen Academy, we value opportunities to enrich our curriculum by offering valuable learning experiences such as field trips to gather imagery from primary sources and by exploring artworks first hand, through visits to galleries, artist workshops and museums. Our year 9 students annually enter the Dot- Art School competition. We celebrate and showcase our students' creativity through whole school displays, events, school exhibitions, school magazine and our Art, Craft & Design Department Twitter page.

### **We fully believe Art, Craft and Design can contribute to the personal development of students at DBA:**

- We give students the opportunity to record their own ideas and experiences and express their opinions – both as an individual and as a group through methods such as 'Turn and Talk' and 'Show Call'. Studying art in lesson, and as an extra-curricular activity, will give a voice to all students enabling them to reflect on their beliefs, values and experiences as young people and use their imagination and creativity to develop curiosity about their personal journey.
- Studying Art and Design will offer students the opportunity to debate and discuss artwork and the themes within both contemporary and historical sources.

**At KS3 & KS4, our belief is that homework should be interleaved revision of powerful knowledge that has been modelled and taught in lessons. This knowledge is recalled and applied through a range of low stakes quizzing and practice.**

**Opportunities are built in to make links to the world of work to enhance the careers, advice and guidance that students are exposed to:**

- Through lessons, assemblies and school events we share with our students our ambition for them to access further and higher education and we educate them about career choices and opportunities within the Creative and Cultural industries.

**A true love of Art, Craft and Design involves learning about various cultural domains. We teach beyond the specification requirements, but do ensure students are well prepared to be successful in GCSE examinations:**

- GCSE portfolios are marked holistically and require students to evidence their knowledge of artists, experiment with materials and processes and observe and record skills and outcomes on a theme. At KS3, students will sample and be taught to develop their creativity and ideas and increase proficiency in their execution of a broad range of techniques and processes - they will build confidence in risk taking and safely failing across 2D and 3D methods of making before they embark on mastering technical skills in more depth at KS4.
- We have specialist tailored KS4 masterclasses in Photography and Art and Design to ensure students are well prepared for GCSE.
- We offer afterschool clubs to support pupils' social development through participation in purposeful art projects such as involvement in set designs and props for school productions or school displays.
- We aim to offer A- Level courses at KS5 in Art & Design and other endorsements in the future.













